

# ICA SUMMER CAMP 2020



## AWARDS



### GROUPS

## WEEK 3 REPORT

Week 3 is in the books and we are happy to report another fun and successful week at the ICA virtual summer camp. Campers continued to work hard in the morning lessons, and coaches were pleased with their demonstrable improvements. New tactical motifs were tackled with gusto, and the pros and cons to solving puzzles in different ways (organized by theme, including all or a mix of themes, woodpecker method, speed focus, etc) were explored. Coaches continued to use their own games, camper games and grandmaster games to analyze new ideas, reinforce familiar concepts, and to relate our work on tactics to a larger strategic framework.

The battle for the best-in-group prize was as competitive as in previous weeks.

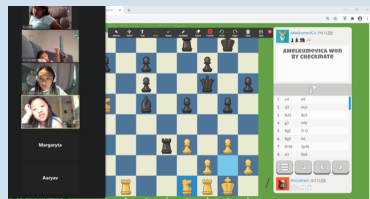
**Coach Alexander** expressed how impressed he was by both **David** and **Daniel** in his group. Their focus and enthusiasm hit high marks, and both showed a lot of improvement. **Geoffrey** and **Aiden** were particularly focused in **Coach Sean's** group, impressing with both their puzzle solving skills and their application of the week's lessons and analyses in their own games. **Aiden**

ultimately claimed the prize, but it was a close race to the last day. **Mark** and **Ethan** more than held their own as well, each solving one of the more difficult puzzles presented on the last day. When the group was rewarded for their focus with a bullet simul at the end of the lesson the students seem to take particular pleasure in inflicting so much damage on their poor coach's 1-minute rating. If there was a prize for witty banter during the bullet simul the prize would have gone to **Mark**.

### TOURNAMENTS



The tournament games continue to be a great source of practice and a great tool for improvement during lesson analysis. More than one coach commented on how pleased they were to see ideas explored during the morning lessons employed during the tournament games. **Campers ARE still playing too quickly though!** We once again encourage our campers to emulate the great chess champions and take their time!

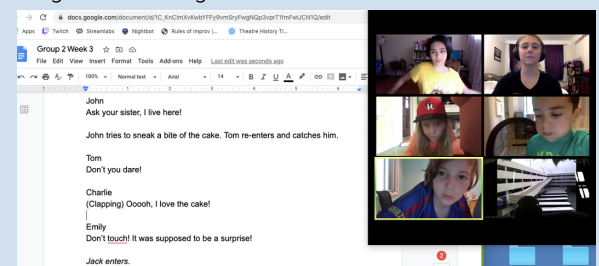
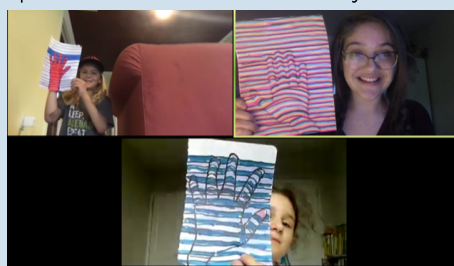


## NON- CHESS ACTIVITIES



$$2+2=4$$

In the afternoon campers continued to enjoy our non-chess offerings. In **Art Class**, Erica described the campers as **incredibly patient** and **commended their ability** to take as much as they could from every class. They combined their recently acquired knowledge of pointillism and pop art to create their own optical illusions, and brainstormed creative ideas to personalize their work and to grow as artists. In **Theatre Class**, campers explored the rules of improvisations and incorporated random elements as inspiration in order to further explore their characters and scene work. The class explored plot and scene structure and analysis while creating their own original work.



Coaches continue to report how positive their students are in class and what a pleasure they are to teach. Looking forward to another great week!